Instructions to Scorekeeper/Spotter

Scorekeeper:

- 1. Make sure that ALL information is filled out COMPLETELY on the scoresheets. Be sure to include school name (and A, B, C, if necessary) and pitting letter.
- 2. Each toss-up question is worth ten (10) points; each bonus is worth five (5). Teams cannot earn bonus points without having earned the toss-up points.
- 3. You may find it helpful to keep a running sub-total as the competition progresses. It can also help to put a dash in blanks when a team did not earn points or to cross out questions when no one answered successfully.
- 4. Make sure that you are keeping the record of points for the same question number that the moderator announces. (Speak up politely if you think that the moderator has erred.)
- 5. Announce the scores from left to right after questions 5, 10, 15, 19, and 20. DO NOT SAY, "Ad Fontes Academy has zero." Rather, say "Ad Fontes Academy has yet to score" or after twenty questions, "Ad Fontes Academy did not score."
- 6. Bring the score sheets to "the nerve center" promptly at the conclusion of each round.

Spotter:

- 1. Ask the moderator if he/she prefers you to make the first call or only to speak when asked for an opinion.
- 2. Don't contradict the moderator unless an error is so egregious that it would be morally wrong to let it go (and even then, be polite).
- 3. Keep your eyes open for the first signal <u>per team</u>. Ignore other signals from players on that same team.
- 4. Watch for second and third place slaps from other teams. This is especially helpful when the moderator is looking at the first team for an answer and won't be as ready to see other teams' signals.
- 5. Always be ready to break a tie.